

Cover is your friend - Bay 7 - right side of bay

RULES: IDPA Rules

Created By: ScottTripp

START POSITION:

standing at P1 firearm loaded to division capacity facing wall and hands relaxed at sides.

SCENARIO:

You've been caught in the middle of a gunfight downtown. Bad guys have you in their sights! Use cover to eliminate threats with three shots each. Advance after threats have been engaged.

PROCEDURE:

From behind cover at P1 engage first array of threats as the become visible. Advance to P2 and engage all remaining threats using proper cover. All targets receive three hits each.

SCORING: Unlimited

ROUND COUNT: 12

TARGETS: 04

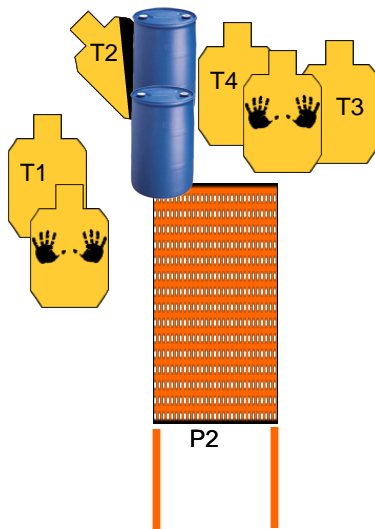
DISTANCE:

SCORED HITS: Best 3.

PENALTIES:

CONCEALMENT: Yes

NOTES:



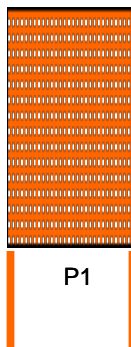
T2 is 15 yards from P1.

T1 is 12+- yards from P1.

At least 50% of down zero must be available.

Barricade at P2 to be a visual barrier of targets T3 & T4 from P1.

P1 to P2 is 10 yards+-.



Don't shoot the grass.
Don't shoot the trees.
All shots must go into the berm.