Division	Date	Data	
Stage 1 (7yd line) 24 rounds total All Shot from P1	Dan		
String 1 (12 shots): Load <i>exactly</i> 6 rounds in the firearm.	Time	Points	
Draw and fire 2 shots to each body, re-load from slide-lock and fire 2 shots at each head.			
String 2 (6 shots): Draw and fire 2 shots at each target strong hand only.			
String 3 (6 shots): Start with firearm in weak hand, fire 2 shots at each target	i. ———		
	Stage 1 Totals		
Stage 2 (5 and 10 yard line) 24 rounds total			
String 1 (12 shots): Load <i>exactly</i> 6 rounds total in the firearm at P2. Start back to the target, turn, draw and fire 2 rounds to each target, re-load from slide-lock and fire 2 more shots at each target.			
String 2 (6 shots): From the 10 yard line (P2), draw and fire 2 shots at each target while moving forward. Do not cross the line at P3.			
String 3 (6 shots): From the 5 yard line (P3), draw and fire 2 shots at each target while retreating from the targets.	Stage 2 Totals		
Stage 3 (15 and 20 yard line) 24 rounds total			
String 1 (12 shots): Load <i>exactly</i> 6 rounds total in the firearm at P4. Draw and fire 2 shots at each target using from either side of the barricade, re-load from slide-lock using cover, advance to barrels at the 15 yard line (P5) and fire 2 shots at each target using cover shooting inside of the barrels on either side.			
Shooters choice. Shooter may not shoot around outside of barrels without incurring a penalty Per 5.1	Stage 3 Totals		
String 2 (12 shots): Load <i>exactly</i> 6 rounds total in the firearm at P5. Draw and fire 2 shots at each target using cover from inside of the barrels, re-load from slide-lock move to the	Raw Time	Total Points	
opposite barrels and fire 2 shots at each target using cover from inside the barrels. Shooter may not shoot around outside of barrels without incurring a penalty Per 5.1	CORE		
Classif	ication		

Name IDPA Number S.O.